This document provides the application programming interface (API) for the Java D2xx for Android library.
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1 Introduction

FTDI provides a proprietary D2XX interface for easy communication with FTxxxx devices. The D2XX API is common across several operating systems supported by FTDI, namely Windows, Windows CE, Linux, Mac OS X and Android. This document explains how to operate the FT4222H demo APK and the functions of all available UI in the FT4222H demo APK.

1.1 Android Support

A Java class library supporting a USB Host is available and applicable to Android v3.2 or any later series. This library requires no special root access privileges.

1.2 Prerequisites

The following is required to install the FTDI D2xx driver:

- An Android device (recommended),
  - A BSP supporting the Android USB Host API corresponding to AOSP 3.2 or later
  - A contemporary Android device running v3.2 or a later OS, with a USB Host or OTG interface. FTDI testing was conducted using a Google Nexus 7.

An FTDI chip FT4222H based module to test the FTDI D2xx driver

NOTE:
To develop an application using the FTDI D2xx driver for Android, the development machine must have the Eclipse IDE and an up-to-date version of the Android SDK, including the ADB program and Android ADT Plugin installed. The installation and configuration of these tools is not included in this document. For more information, please see (http://developer.Android.com/sdk/index.html).

The Android device should also have USB Debugging enabled to allow access using the ADB utility. To accomplish this, navigate to Settings > Applications > Development and check the USB debugging option.

A summary of the required configuration is provided in the diagram below.

![Android Development Configuration Diagram](http://developer.Android.com/sdk/index.html)
2 Using the FTDI Java D2xx for Android Library

2.1 Introduction and Usage

To support versatile tablet usage scenarios, Google has included a USB Host API in Android since version 3.1. Before version 3.1, an Android application could not access USB devices attached to a system naturally without root access rights. The Android USB Host API removes this limitation, allowing users to utilize the USB gadgets attached to an Android Host or OTG port.

FTDI provides a Java class library that adapts to applications so that the developer can focus on the desired input and output data. The design goal of the class library is to provide access to all the D2XX functions including, EEPROM functions.

The D2xx library can be included in an Android application project in Eclipse. First, copy the library file, d2xx.jar, to the folder of the project, and add it in "Project"~"Properties". Refer to Figure 2 ~ Figure 4, which show how to add the library file from the "\libs" sub-folder of the project folder.

![Figure 2: Select “Project” – “Properties”](image-url)
Figure 3: Select “Java Build Path” – “Libraries” – “Add JARs”

Figure 4: Select the library file – d2xx.jar
The D2xx Java library is fully documented using Javadoc. For information on the D2xx Android library methods, constants and sub-classes, please consult the corresponding Javadoc entry in the sample project’s /doc directory.

A sample application demonstrating how to use various methods in the D2xx Java library is shown in section 3 Demo Application.
3 Demo Application

3.1 Information

This demo application contains a Refresh button. Tap Refresh to access information about the connected device.
3.2 SPI

3.2.1 SPI Hardware

The diagram below shows how the FT4222H can be connected for use with this demo. Two FT4222H are set to CNFMODE0 and have hardwired SPI master/slave pins. Then a USB Hub is used for connecting both chips to an Android device. Please also refer to the FT4222H datasheet for more information.

![Figure 6 SPI Demo System Diagram](image)

3.2.2 SPI Application

![Figure 7 Demo Application Screenshot – FT4222 –SPI](image)
This demo application contains **Config, Master Read, Master Write, Slave Read** and **Slave Write** buttons.

The first row contains a **Config** button to set the SPI configuration with several selectable setting items. The SPI configuration settings allow the **Polarity / Phase** to be set for **CPOL = 0 or 1, CPHA = 0 or 1**.

**System clock** may be set to 24, 48, 60 or 80 Mhz.

**Divider** may be set to a value between 1/2 and 1/512. These parameters are used to generate the SPI clock and to sample data for SPI read/write functions. For instance, with an 80 MHz system clock and 1/2 divider, the SPI clock will be 40 MHz. The polarity and phase are the sampling trigger to read data from the input pin.

The **Config** button has to be pressed before sending data.

From the second row to the last row are the control fields for transmitting and receiving data; data exchanging functions are divided into Master Write, Master Read, Slave Write, and Slave Read fields.

The Master Write field:

The **Write Data** is an editable text widget which allows any text data to be transmitted to the SPI slave. The **Transmit Bytes** widget is a message box which shows the total number of bytes that the master has successfully transmitted.

The **Master Write** is a button widget for triggering write operation.

The Slave Write field:

The **Write Data** is an editable text widget which allows any text data to be transmitted to the SPI master. The **Transmit Bytes** widget is a message box shows the total number of bytes that the slave has successfully transmitted. The **Slave Write** is a button widget for triggering a write operation.

The Master Read field:

The **Number of Bytes** widget is an editable text field which specifies the total number of bytes that the SPI master is expected to receive. The **Read Data** widget is a message box which shows the content of receiving data. The **Receive Bytes** widget is a message box shows the total number of bytes that the SPI master actually received from the SPI slave. The **Master Read** is a button widget for triggering a read operation and data must transmit from the **Slave Write** in order to obtain the data.

The Slave Read field:

The **Number of Bytes** widget is an editable text field which specifies the total number of bytes that the SPI slave is expected to receive. The **Read Data** widget is a message box which shows the content of received data. The **Receive Bytes** widget is a message box which shows the total number of bytes that the SPI slave actually receive from the SPI master. The **Slave Read** is a button widget for triggering a read operation and data must be transmitted from the **Master Write** prior to the read operation.
3.3 \textit{I}^2\textit{C}

3.3.1 \textit{I}^2\textit{C} Hardware

The diagram below shows how the FT4222H can be connected to be used with this demo. Two FT4222H devices are set to CNFMODE0 and have hardwired \textit{I}^2\textit{C} master/slave pins. Then a USB Hub is used for connecting both chips to an Android device. More detailed information can be found in FT4222H datasheet.

![I2C Demo System Diagram](image)

3.2.2 \textit{I}^2\textit{C} Application

![Demo Application Screenshot – FT4222 I2C](image)
This demo application contains **Config**, **Master Read**, **Master Write**, **Slave Read** and **Slave Write** buttons.

The first row contains a **Config** button to set the I²C configuration with several selectable setting items. The I²C configuration settings allow the **Frequency** to be set for 60K, 100K, 400K, 1M or 3.4MHz. **Device Address(HEX)** allow the user to input the I²C address between 0x00~0x7F.

The **Config** button has to be pressed before sending data.

From the second row to the last row are the control fields for transmitting and receiving data; data exchanging functions are divided into Master Write, Master Read, Slave Write, and Slave Read fields.

The Master Write field:

The **Write Data** is an editable text widget which allows any text data to be entered for transmitting to the I²C slave. The **Transmit Bytes** widget is a message box which shows the total number of bytes that the master has successfully transmitted. The **Master Write** is a button widget for triggering the write operation.

The Slave Write field:

The **Write Data** is an editable text widget which allows any text data to be entered for transmitting to the I²C master. The **Transmit Bytes** widget is a message box which shows the total number of bytes that the slave has successfully transmitted. The **Slave Write** is a button widget for triggering the write operation.

The Master Read field:

The **Number of Bytes** widget is an editable text field which specifies the total number of bytes that the I²C master expects to receive. The **Read Data** widget is a message box which shows the content of received data. The **Receive Bytes** widget is a message box which shows the total number of bytes that the I²C master actually receives from I²C slave. The **Master Read** is a button widget for triggering a read operation and data must transmit from the **Slave Write** at the same time in order to obtain the data.

The Slave Read field:

The **Number of Bytes** widget is an editable text field which specifies the total number of bytes that the I²C slave expect to receive. The **Read Data** widget is a message box which shows the content of receiving data. The **Receive Bytes** widget is a message box which shows the total number of bytes that the I²C slave actually received from the I²C master. The **Slave Read** is a button widget for triggering a read operation and data must transmit from the **Master Write** prior to the read operation.
3.4 GPIO

3.4.1 GPIO Hardware
The diagram below shows how the FT422H GPIOs can be connected to be used with this demo.

![GPIO Block Diagram](image)

Figure 10 GPIO Block Diagram

3.4.2 GPIO Application

![Demo Application Screenshot – FT422 – GPIO](image)

Figure 11 Demo Application Screenshot – FT422 – GPIO
The GPIO demo application provides four configurable GPIO pins and they are listed in four columns. Each column has **Input**, **Output**, **High** and **Low** fields to control the GPIO's direction and signal level. From figure 8, the demo is hardwired with GPIO0 to GPIO1 and GPIO2 to GPIO3. Based on the hardware setting, GPIO0/GPIO1 GPIO2/GPIO3 directions are mutually exclusive. In other words, changing the GPIO0 to the output direction will automatically set GPIO1 to the input direction and vice versa. In addition, by changing the output port signal level, the input port will automatically respond to the signal level change. With this functional demonstration, GPIOs can be proven to work correctly on triggering bi-directional signals.
4 Appendix A – References


4.1 Acronyms and Abbreviations

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<thead>
<tr>
<th>Terms</th>
<th>Description</th>
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<tr>
<td>D2xx</td>
<td>FTDI’s proprietary “direct” user space driver interface running on-top of Android USB Host API</td>
</tr>
<tr>
<td>OS</td>
<td>Operating System</td>
</tr>
<tr>
<td>USB</td>
<td>Universal Serial Bus</td>
</tr>
<tr>
<td>BSP</td>
<td>Board Supporting Package</td>
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<tr>
<td>API</td>
<td>Application Programming Interface</td>
</tr>
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<td>OTG</td>
<td>On The Go</td>
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<tr>
<td>SDK</td>
<td>Software Development Kit</td>
</tr>
<tr>
<td>ADT</td>
<td>Android Development Tools</td>
</tr>
<tr>
<td>IDE</td>
<td>Integrated Development Environment</td>
</tr>
<tr>
<td>ADB</td>
<td>Android Debug Bridge</td>
</tr>
<tr>
<td>SPI</td>
<td>Serial Peripheral Interface</td>
</tr>
<tr>
<td>I²C</td>
<td>Inter-Integrated Circuit</td>
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<td>GPIO</td>
<td>General Purpose Input/Output</td>
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6 Appendix C – Revision History

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<table>
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